**Project Status Report II**

|  |
| --- |
| Date of Report Issue/Prepared: 08/02/2020 |

Report Prepared By: Andrew Cobb

Employer/Organization: Joey Corp

|  |  |  |
| --- | --- | --- |
| Project Name:  Project Team:  Period Reporting:  Overall Project Health | How to Train You Dragon Boat | |
| T04 | |
| Start Date: **Jan 20, 2020** | End Date: **Feb 02, 2020** |
| **Green** | |

Summary

|  |
| --- |
| **Project Status Summary** |
| Basic user interface has been implemented, issues with emulators and project environments hindered progress. Teammate table has been implemented in the data base and we are planning to test database implementation before moving forward. |

|  |  |
| --- | --- |
| **Accomplishments As Planned** | **Planned but not Accomplished** |
| Data base initialised | Testing Crud interfaces with DB back end |
| Basic user interface |  |

Upcoming Objectives for Feb 3, 2020, 2020 to Feb 23, 2020

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | | **Planned Activities/Tasks for Next Period** | |  |
| Activity/Task | Assigned To | | Duration | Date |
| Complete Data with all tables | Andrew Cobb | | 5 days | Feb 17 |
| Interest testing (Dummy Data) in DB | Andrew Cobb | | 1 day | Feb 18 |
| Continued testing on multiply devices (android + iOS) | Giuseppe Ragusa | |  |  |
| Teammates screen fully functioned with crud and communicating with DB | Nga Le | |  |  |
| Add location services to app | Arsalan Farooqui | |  |  |
| Implement Google Maps API | Arsalan Farooqui | |  |  |

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Milestones for Next Period** | | |
| Milestone (Objective) | | Assigned To | Delivery Date |
| CRUD operations completed (front end and back end) | | Andrew Cobb | Feb 22 |
| Implement Google Maps API and position | | Arsalan Farooqui |  |

Managing Issues and Risk

|  |  |  |
| --- | --- | --- |
| **Issues/Problems** | **Resolution Strategy** | **Due Date** |
| Emulators are causing issues testing application | Explore additional methods of testing, work with all team members to create stable production environments |  |
|  |  |  |

|  |  |  |  |
| --- | --- | --- | --- |
| **Upcoming Risks** | **Risk Ranking**  **(Hi, Med, Low)** | **Risk Impact**  **(Hi, Med, Low)** | **Mitigation Strategy** |
| Project Members varying experience will cause discoordination | Low: Project Members have worked on multiple projects with proper coordination | Med | Communication will be established with all members to coordinate tasks that each member prefers |
| Project Schedule interfered by Education Schedule | High: All Project Members are active participants in education, weekly occurrence | Low | Project Timelines and Task Durations design with education as a factor, includes deadlines to be extended if necessary. |
| Absence of Project Member during meeting | Low: Communication with all members established outside meetings | Low | New Meetup date will be set to accommodate the member, or information from the current meeting will be relayed to the absent member. |
| Project Methodology foreign to project members | Medium: previous experience with other methodologies and requirements. | Med | Previous experience will be used as a tool for development throughout the project |

**NOTE: Attach additional sheets if insufficient space available**